



[B] Stage Information Sheet

Stage Number:

Targets (type & number): (6 IPSC targets, 2 IPSC Poppers)

Minimum Rounds: (Minimum number of rounds required)

Number of scoring hits for paper target: (For Shotgun Only)

Ammunition type: (For Shotgun Only)

Firearm ready condition: (Where is the handgun? Is it loaded or etc.? Do not use Condition 1,2 or 3)

Start Position: (Where and how to start, hand position, etc.)

Time Starts: (Audible signal, Visual signal, etc.)

Procedure: This section contains the competitor's procedure. Generally, briefings should require no more than, "**At the start signal engage targets from within the designated area.**"

Briefing: In this section the stage designer would tell the Range Officer how to run the stage and provides specific information to use when briefing competitors. It may also draw attention to special safety considerations that the competitors should know. *This section would not be published.*

Design Notes: This section would give tips and information about how the stage is to be setup. This would include any special equipment and operating instructions as well as general design guidance. *This section would not be published.*

Good artwork is important to successful stage design. It is the first thing the competitor sees and should provide a good first impression of the stage.